





Building a real-world public cloud  
from the ground up



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# Outline

- ◆ ~okeanos ?
- ◆ Rationale
- ◆ Design – Platform - Features
- ◆ Unity - Automation
- ◆ Opensource – Upcoming



# What is ~okeanos?



grnet

# What is ~okeanos?

‘okeanos’ is Greek for ‘ocean’.



grnet

## What is ~okeanos?

‘okeanos’ is Greek for ‘ocean’.

*Oceans capture, store and deliver  
energy, oxygen and life around the planet.*



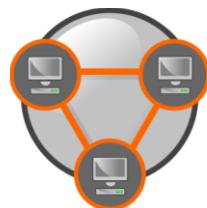
# Simplicity







# Compute



# Network



# Storage



# Security



## Virtual Machines



## Virtual Ethernets



## Virtual Disks

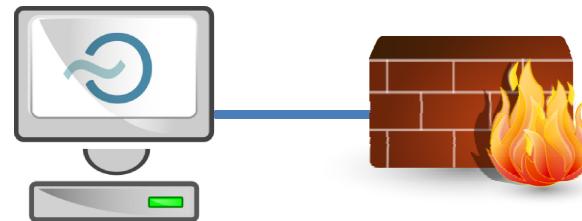


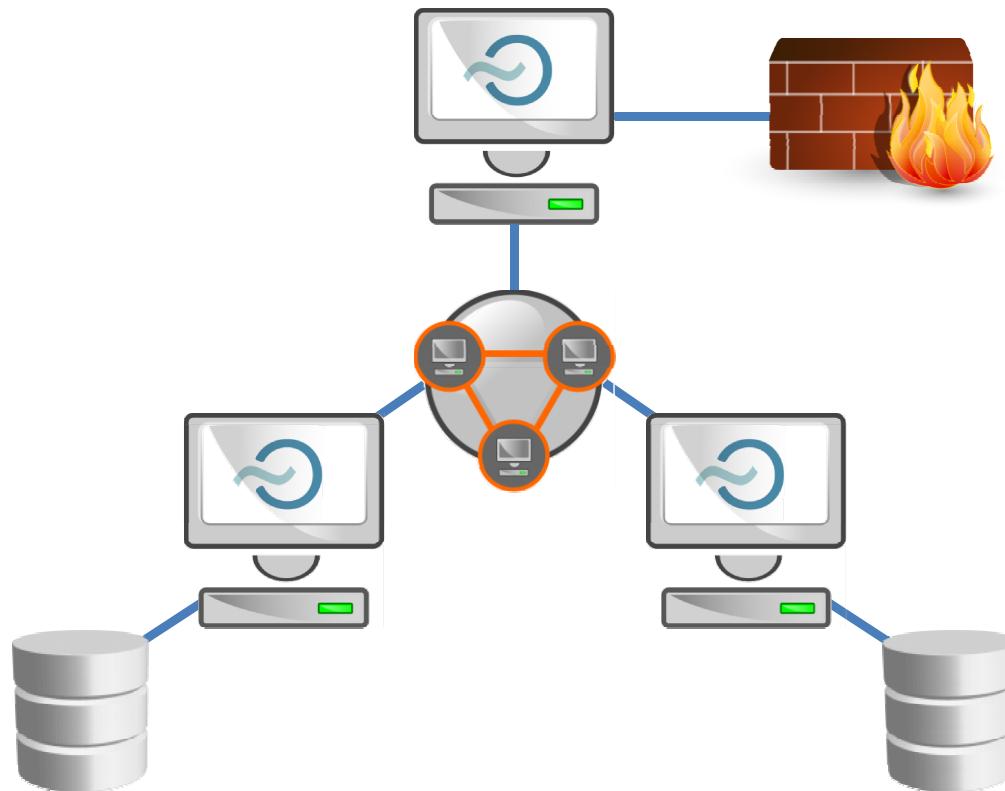
## Virtual Firewalls

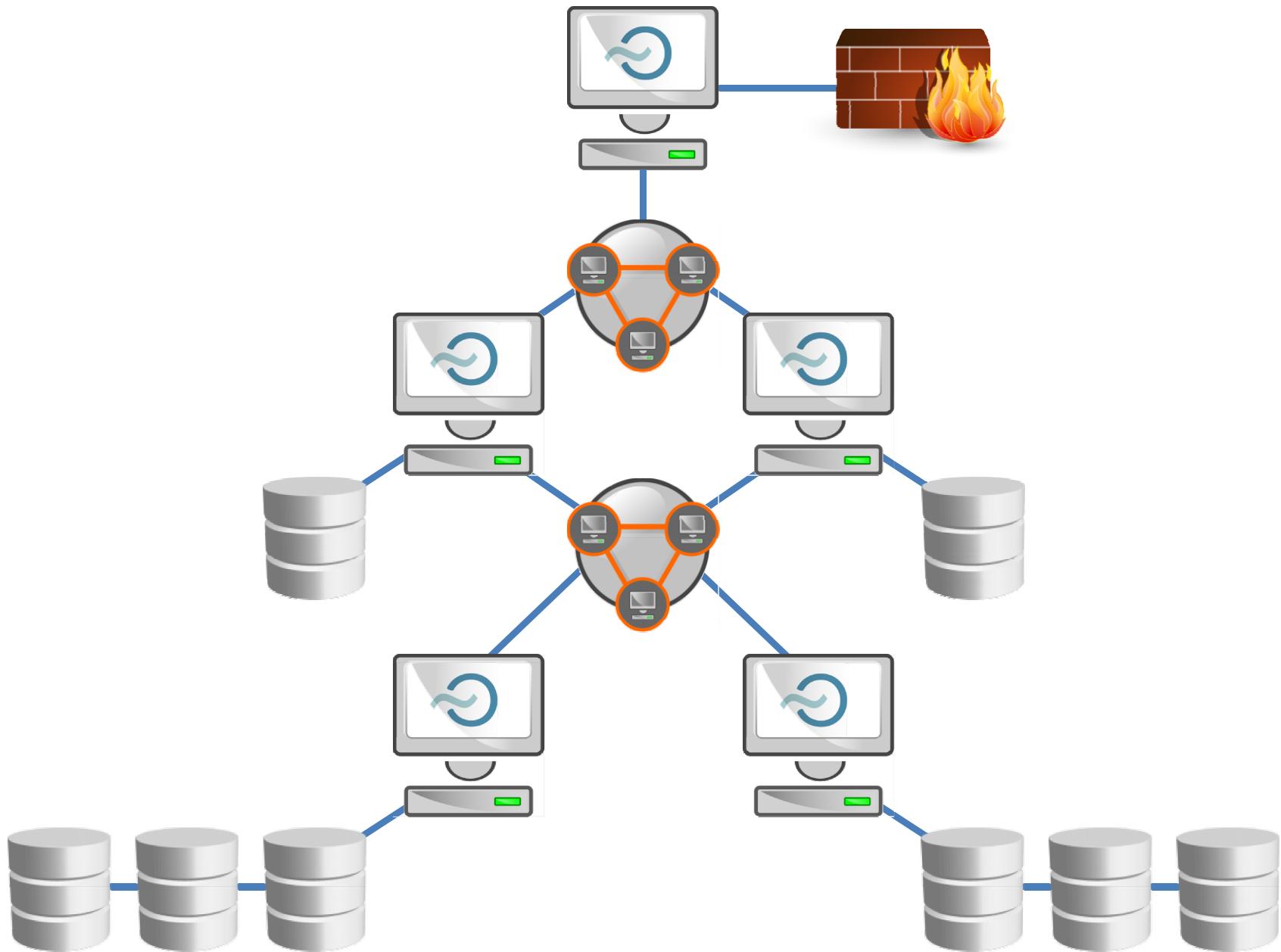
# Flexibility

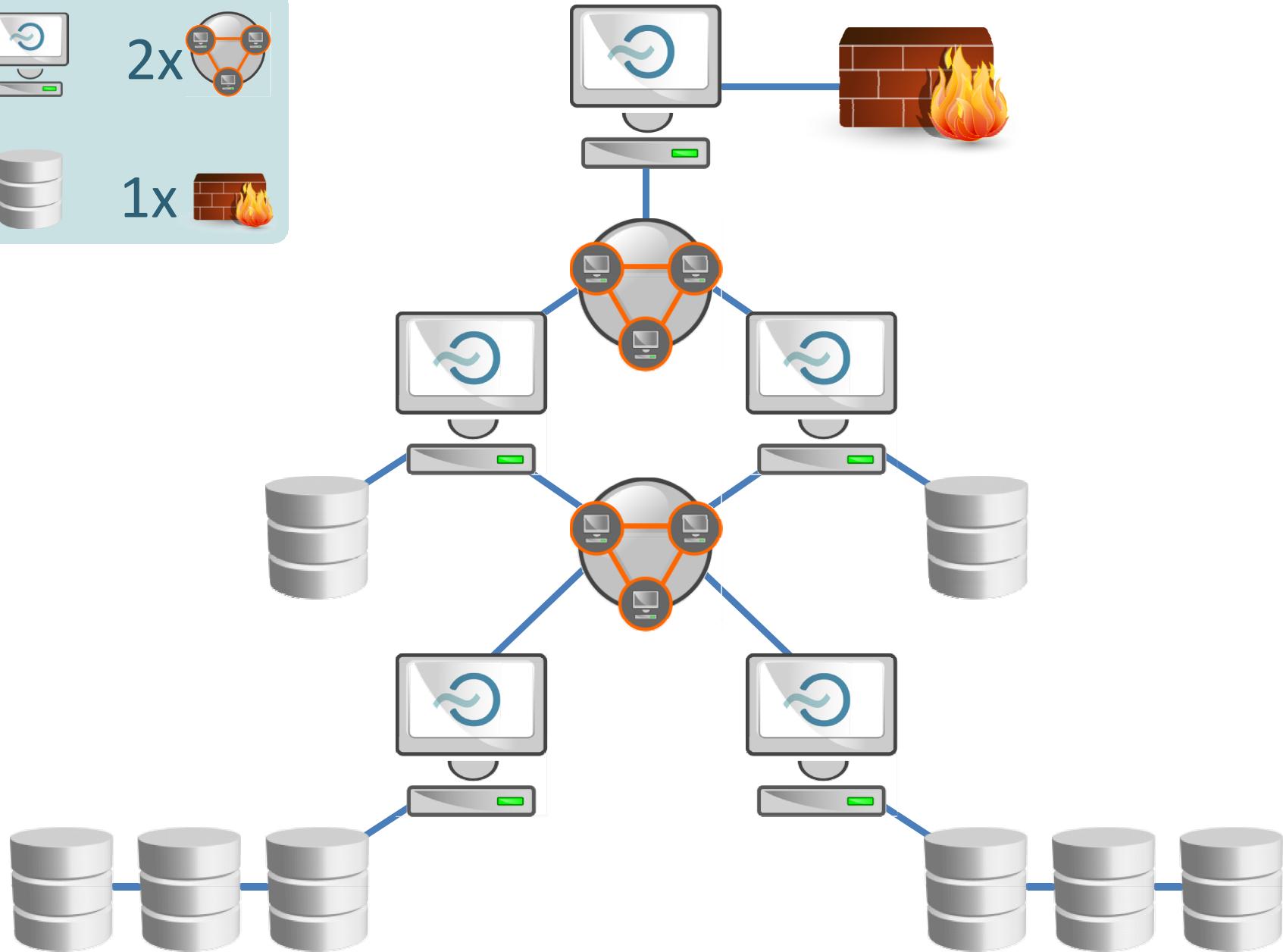
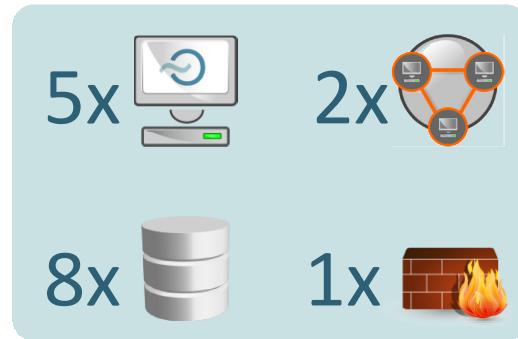












## ~okeanos service

- ◆ Goal: Production-quality IaaS
- ◆ Beta in Dec, current Alpha: >1600 VMs / >1000 users
- ◆ Target group: GRNET's customers
  - direct: IT depts of connected institutions
  - indirect: university students, researchers in academia
- ◆ Users manage resources over
  - a simple, elegant UI, or
  - a REST API, for full programmatic control



## ~okeanos features

- ◆ **Compute/Network Service:** Cyclades
- ◆ **File Storage Service:** Pithos+
- ◆ **Image Service:** Plankton
- ◆ **Identity Service:** Astakos
  
- ◆ **Volume Service:** Archipelago



# Rationale

# How it all started



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# How it all started

- ◆ Need for easy, secure access to GRNET's datacenters
  - ⇒ User friendliness, simplicity
- ◆ Scalable to the thousands
  - ⇒ #VMs, TBs, users (Pithos: ~10k)
- ◆ running within GRNET's AAI Federation
- ◆ Resell or build your own?
  - ⇒ IaaS cloud provider, vendor, or own infrastructure?
  - ⇒ It all depends on your needs



# Build on commercial IaaS?

## ◆ Commercial IaaS

- ➔ Amazon EC2 not an end-user service
- ➔ Need to develop custom UI, AAI layers
- ➔ Vendor lock-in
- ➔ Unsuitable for IT depts
  - persistent, long-term servers
  - custom networking requirements

## ◆ GRNET has invested heavily in its core network

- ➔ > 8000km of dark fiber



# Bring vendor into datacenter?

- ◆ Hypervisor lock-in
- ◆ Is a turn-key solution suitable for a public cloud?
- ◆ Building public clouds is an ongoing process
  - Manageable by GRNET's operation
  - Integrated into the rest of the infrastructure
  - Scaling to thousands of users
- ◆ Build on existing know-how
- ◆ Gain know-how, build own IaaS → reuse for own services



# What about opensource?

- ◆ OpenStack, Eucalyptus, OpenNebula
- ◆ Need a mature opensource core to *build* around
- ◆ Maturity, production-readiness?
  - proven in production environments, predictable
- ◆ Extensibility?
- ◆ Flexibility?
- ◆ Upgradeability, maintainability?

# Design

## ~okeanos design decisions

- ◆ Reuse existing components
- ◆ Build on Google Ganeti
- ◆ target commodity hardware
- ◆ release to the community as opensource



## ~okeanos design principles

- ◆ No need to make the world
- ◆ No need to support *everything*
  - ➔ Service developed and maintained by ~10-15 people
- ◆ Start from the architecture...
  - ➔ ...then discover, combine, reuse the right components
- ◆ And for everything that's not already available
  - ➔ Do it yourself!





# Jigsaw puzzle

- ◆ Synnefo
  - custom cloud management software to power ~okeanos
- ◆ Google Ganeti backend
  - VM cluster management: physical nodes, VMs, migrations
- ◆ OpenStack APIs: Compute API v1.1, Object Storage API
  - with custom extensions whenever necessary
- ◆ Then everything comes together
  - UI, Networking, Images, Storage, Monitoring, Identity management, Accounting, Billing, Clients, Helpdesk



# Why Ganeti?

- ◆ No need to reinvent the wheel
- ◆ Scalable, proven software infrastructure
  - Built with reliability and redundancy in mind
  - Combines open components (KVM, LVM, DRBD)
  - Well-maintained, readable code
- ◆ VM cluster management in production is serious business
  - reliable VM control, VM migrations, resource allocation
  - handling node downtime, software upgrades



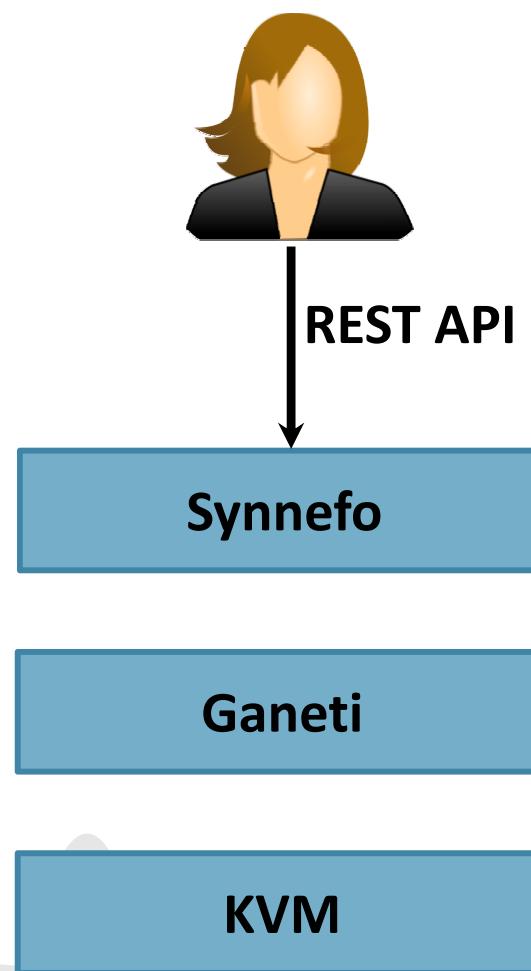
# Why Ganeti?

- ◆ GRNET already had long experience with Ganeti
  - provides ~280 VMs to NOCs through the ViMa service
  - involved in development, contributing patches upstream
- ◆ Build on existing know-how for ~okeanos
  - Common backend, common fixes
  - reuse of experience and operational procedures
  - simplified, less error-prone deployment

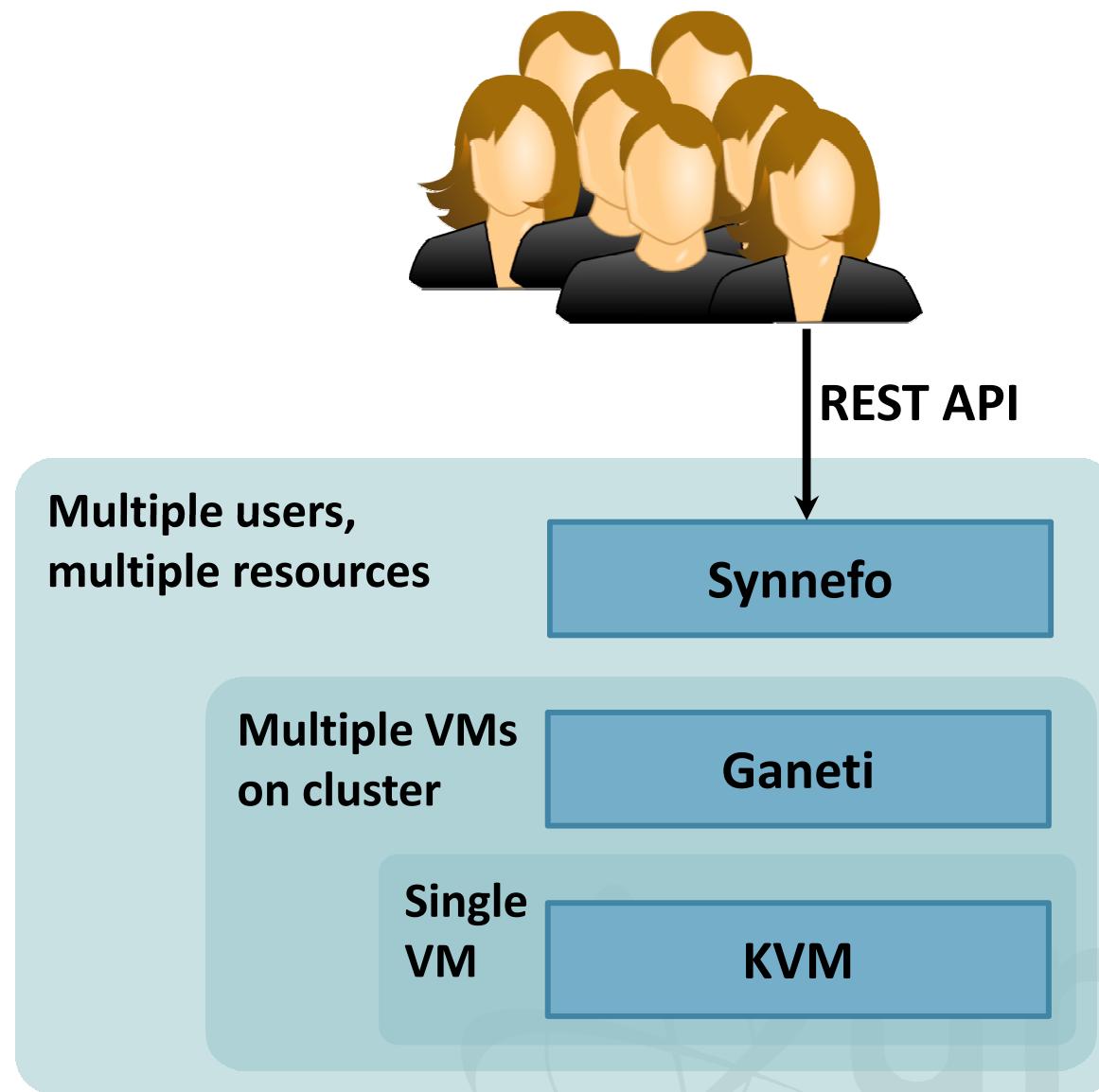


# Platform

# Software Stack



# Software Stack



# Platform Design

user@home

admin@home

GRNET  
datacenter

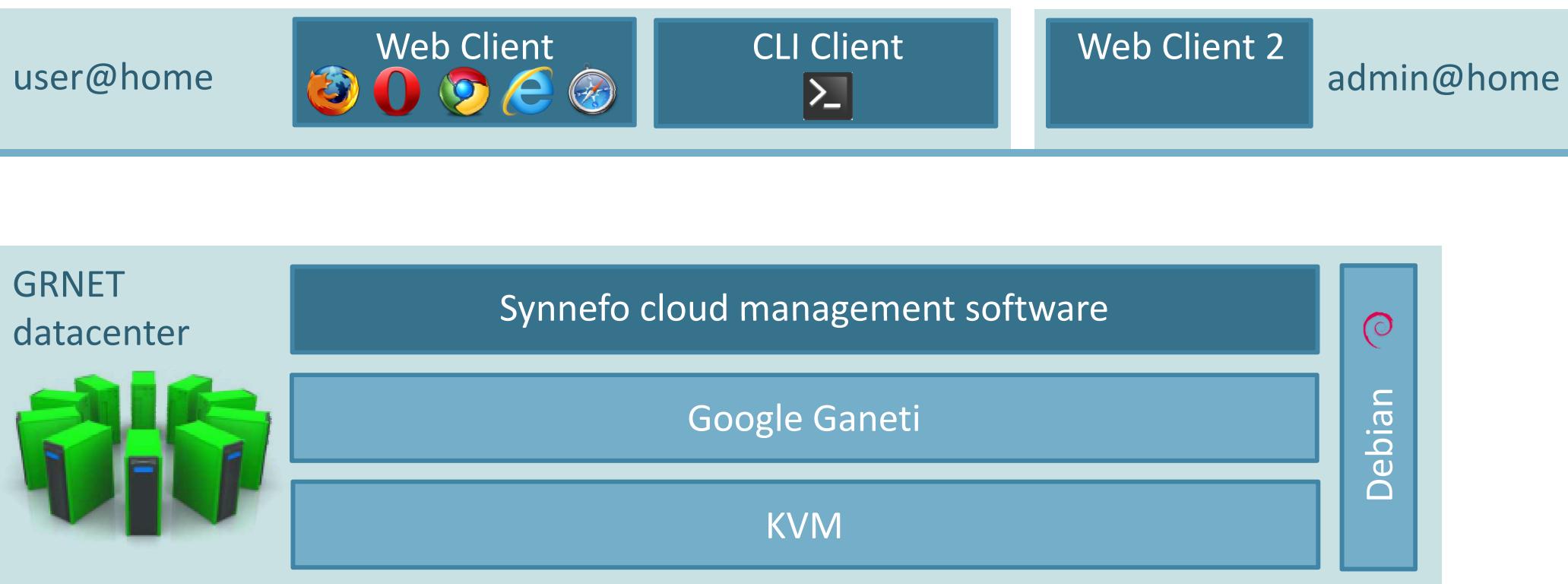


Virtual  
Hardware

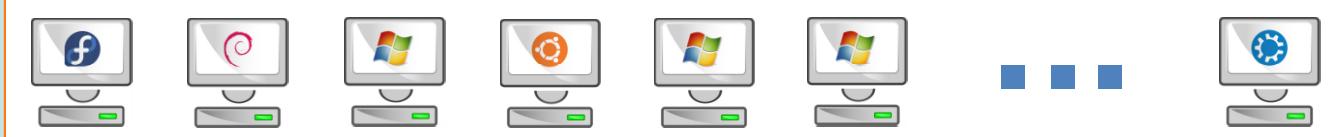


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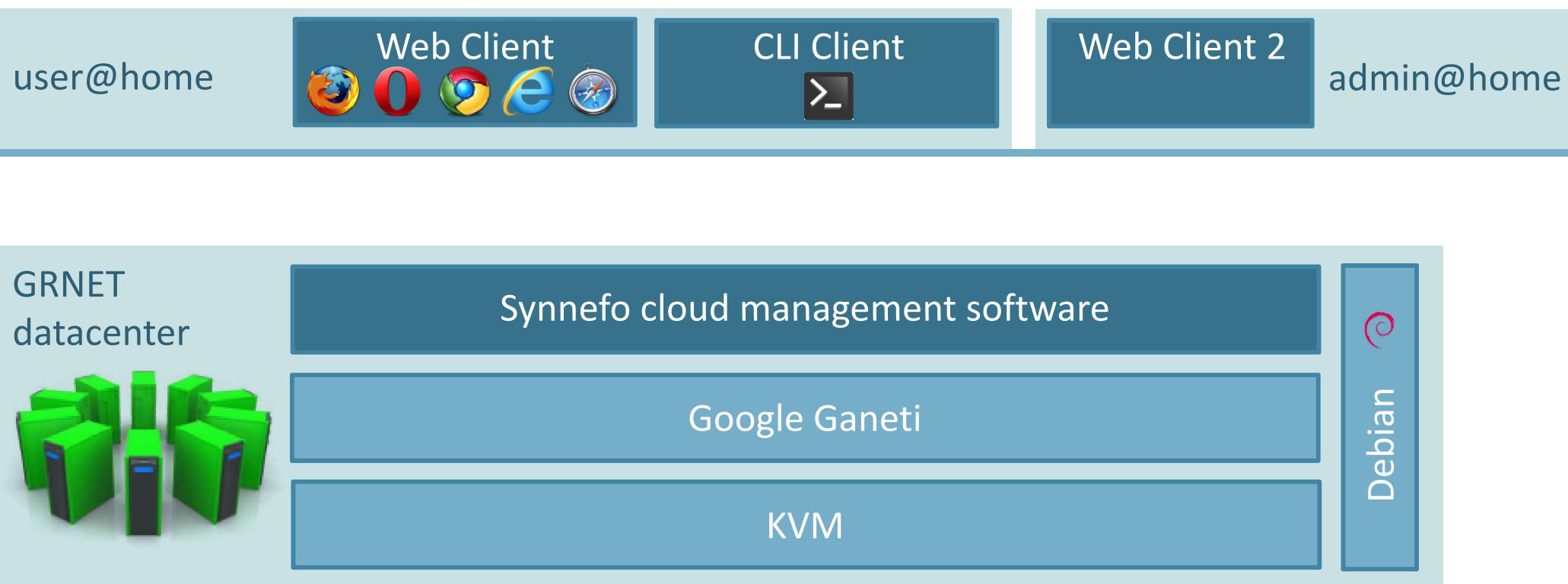
# Platform Design



Virtual  
Hardware



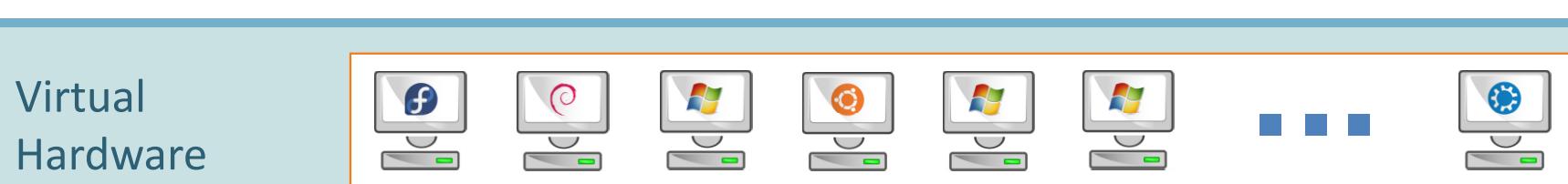
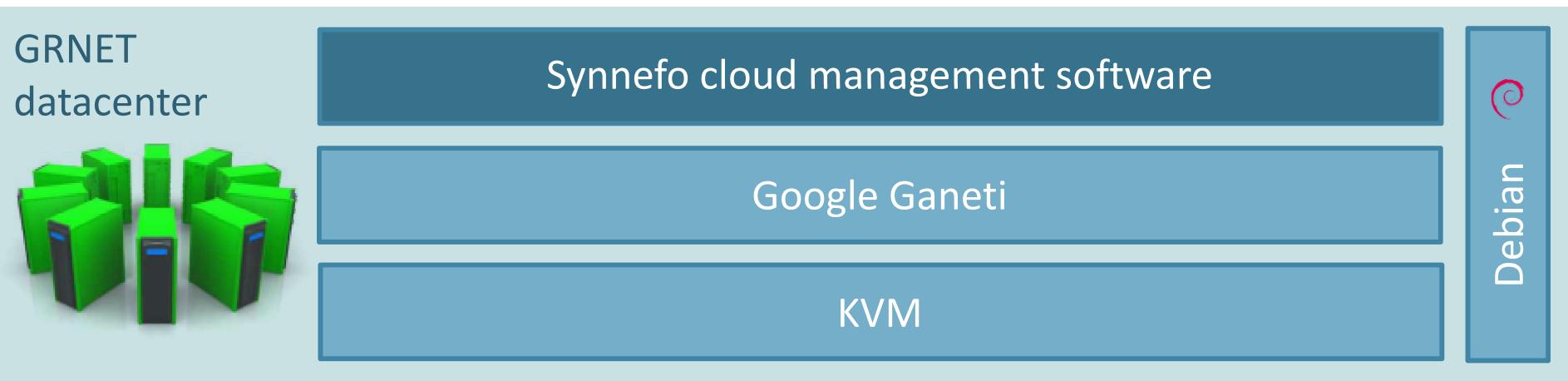
# Platform Design



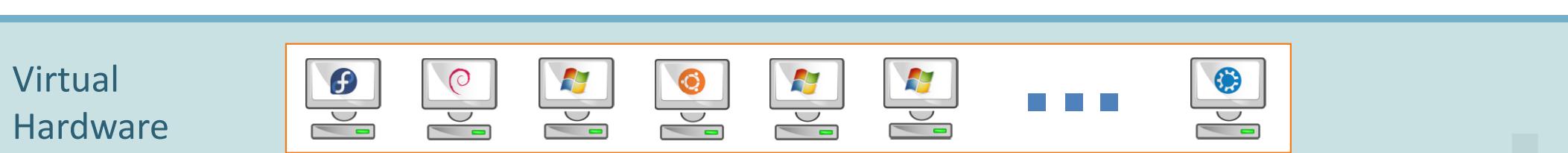
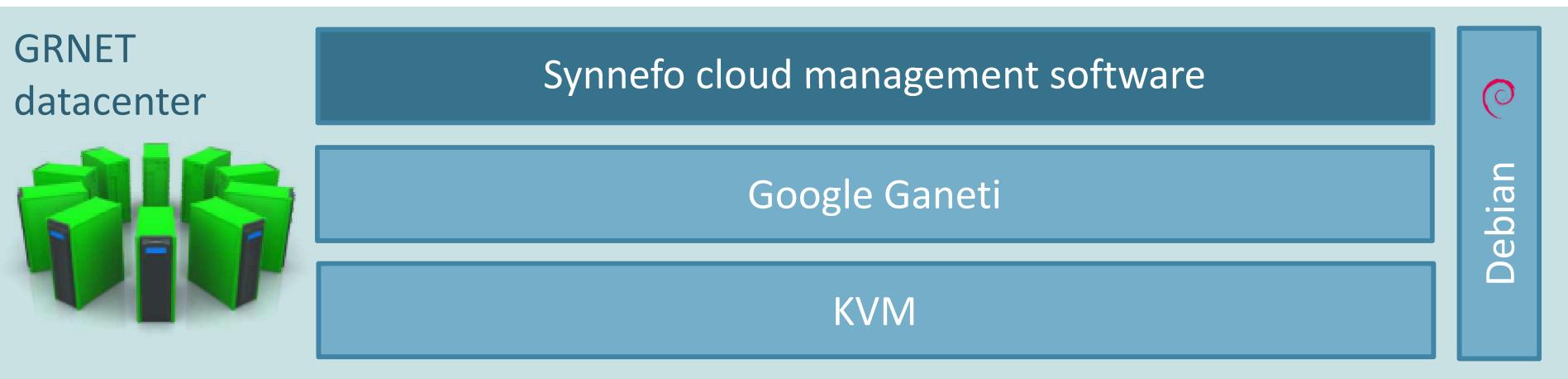
Virtual  
Hardware



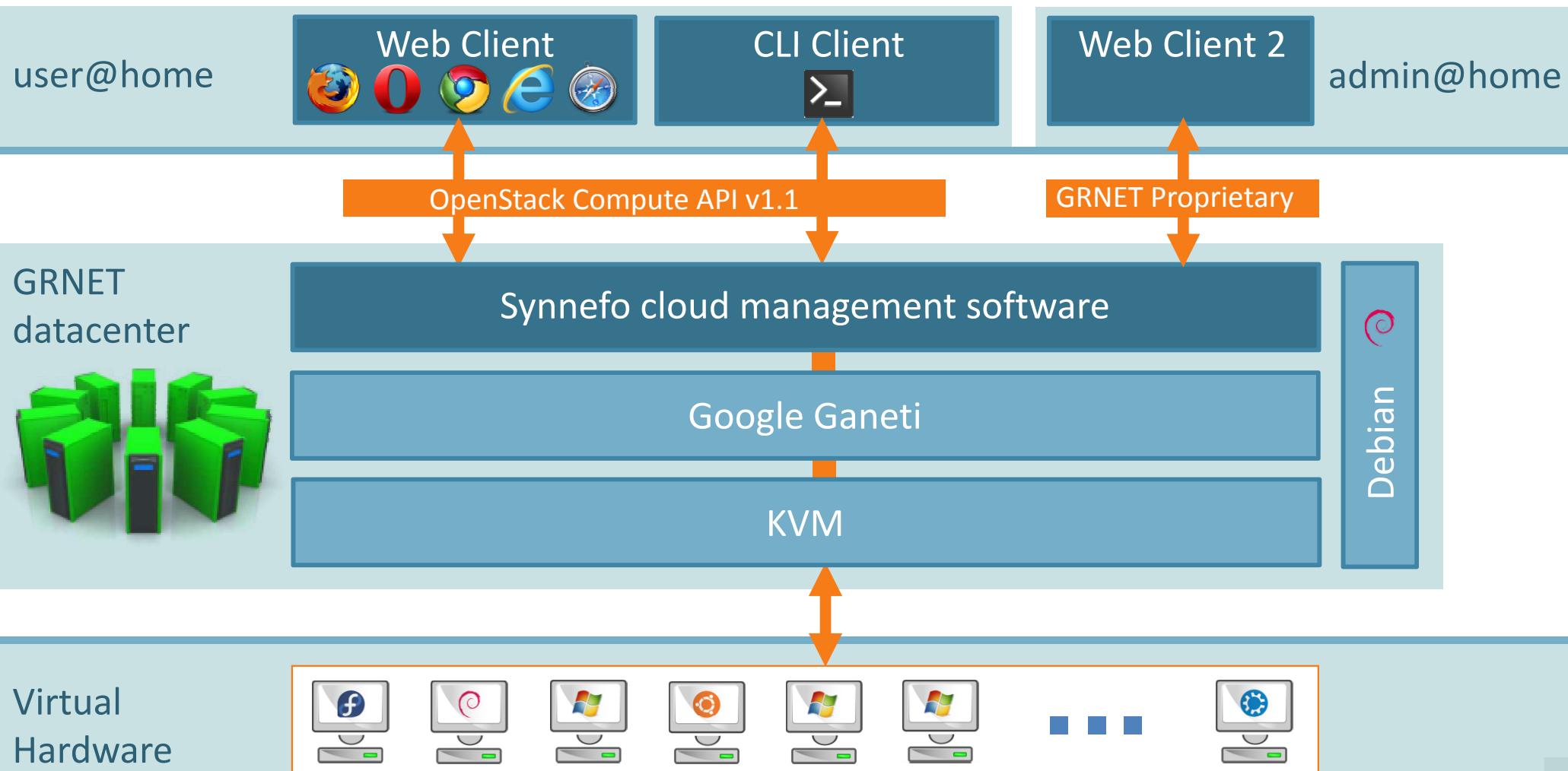
# Platform Design



# Platform Design



# Platform Design



# Features

# Virtual Machine Actions



## My\_Windows\_desktop

## Virtual Machine Actions



My\_Windows\_desktop

---



Start



Reboot



Shutdown



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## Virtual Machine Actions



My\_Windows\_desktop

---



Start



Console



Reboot



Shutdown



Destroy



# IaaS – Compute (1)

## ◆ Virtual Machines

- ➔ powered by KVM
  - Linux and Windows guests, on Debian hosts
- ➔ Google Ganeti for VM cluster management
- ➔ accessible by the end-user over the Web or programmatically (OpenStack Compute v1.1)



## IaaS – Compute (2)

◆ User has full control over own VMs

→ Create

- Select # CPUs, RAM, System Disk
- OS selection from pre-defined or *custom* Images
  - popular Linux distros (Fedora, Debian, Ubuntu)
  - Windows Server 2008 R2

→ Start, Shutdown, Reboot, Destroy

→ Out-of-Band console over VNC for troubleshooting



## IaaS – Compute (3)

- ◆ REST API for VM management

- ➔ OpenStack Compute v1.1 compatible
- ➔ 3rd party tools and client libraries
- ➔ custom extensions for yet-unsupported functionality
- ➔ Python & Django implementation

- ◆ Full-featured UI in JS/jQuery

- ➔ UI is just another API client
- ➔ All UI operations happen over the API



## IaaS – Network (Virtual Ethernets)



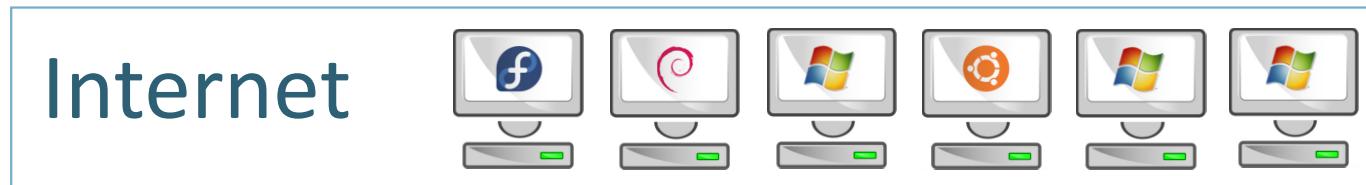
Internet



Private Network 1



## IaaS – Network (Virtual Ethernets)



Private Network 1



## IaaS – Network (Virtual Ethernets)



Internet



Private Network 1



# IaaS – Network (Virtual Ethernets)



Internet



Private Network 1



# IaaS – Network (Virtual Ethernets)



Internet



Private Network 1



Private Network 2



Private Network 3



# IaaS – Network (Virtual Ethernets)



Internet



Private Network 1



Private Network 2



Private Network 3



# IaaS – Network - Functionality

- ◆ Dual IPv4/IPv6 connectivity for each VM
- ◆ Easy, platform-provided firewalling
  - Array of pre-configured firewall profiles
  - Or roll-your-own firewall inside VM
- ◆ Multiple private, virtual L2 networks
- ◆ Construct arbitrary network topologies
  - e.g., deploy VMs in multi-tier configurations
- ◆ Exported all the way to the API and the UI

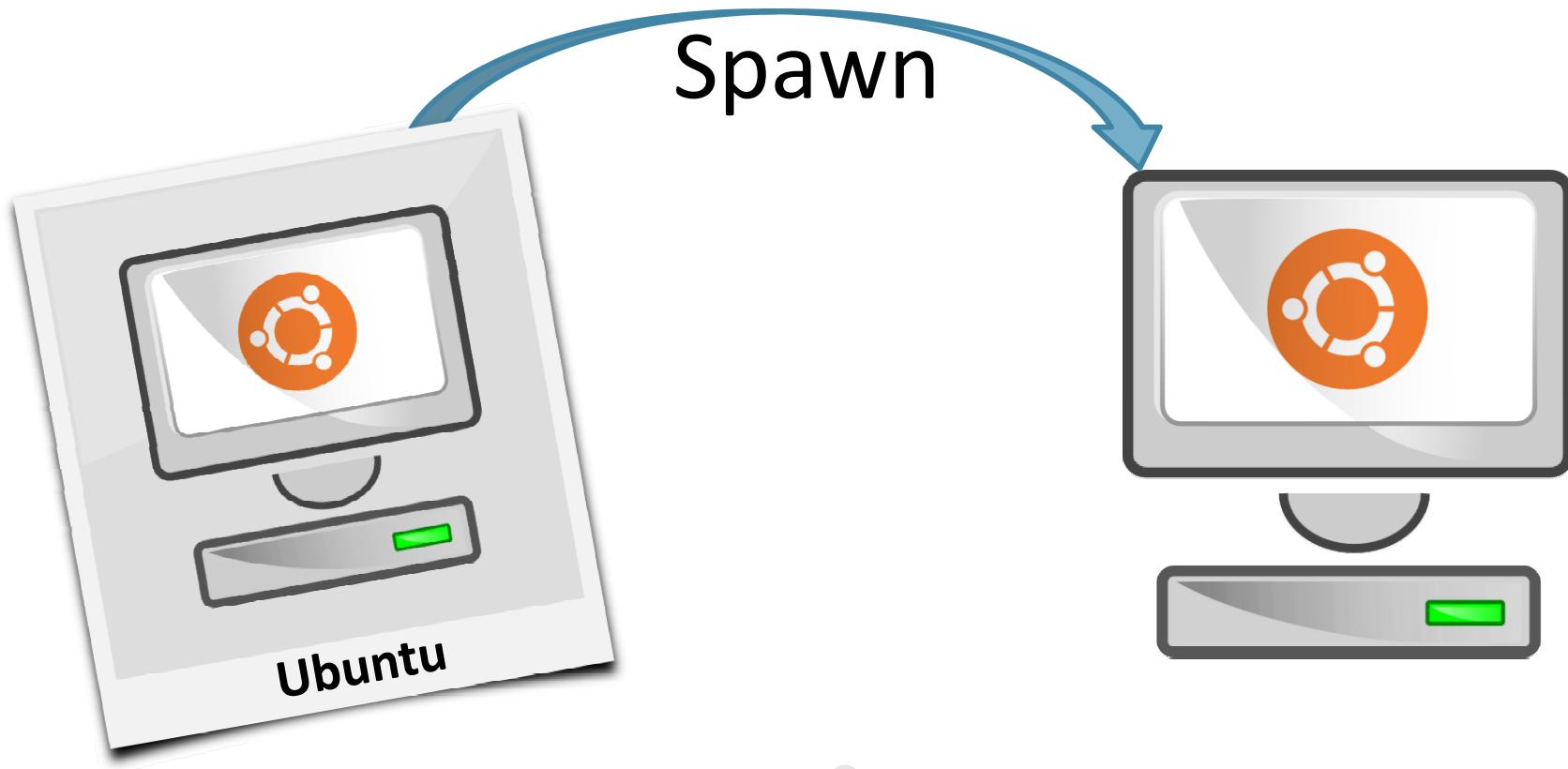


# Unity

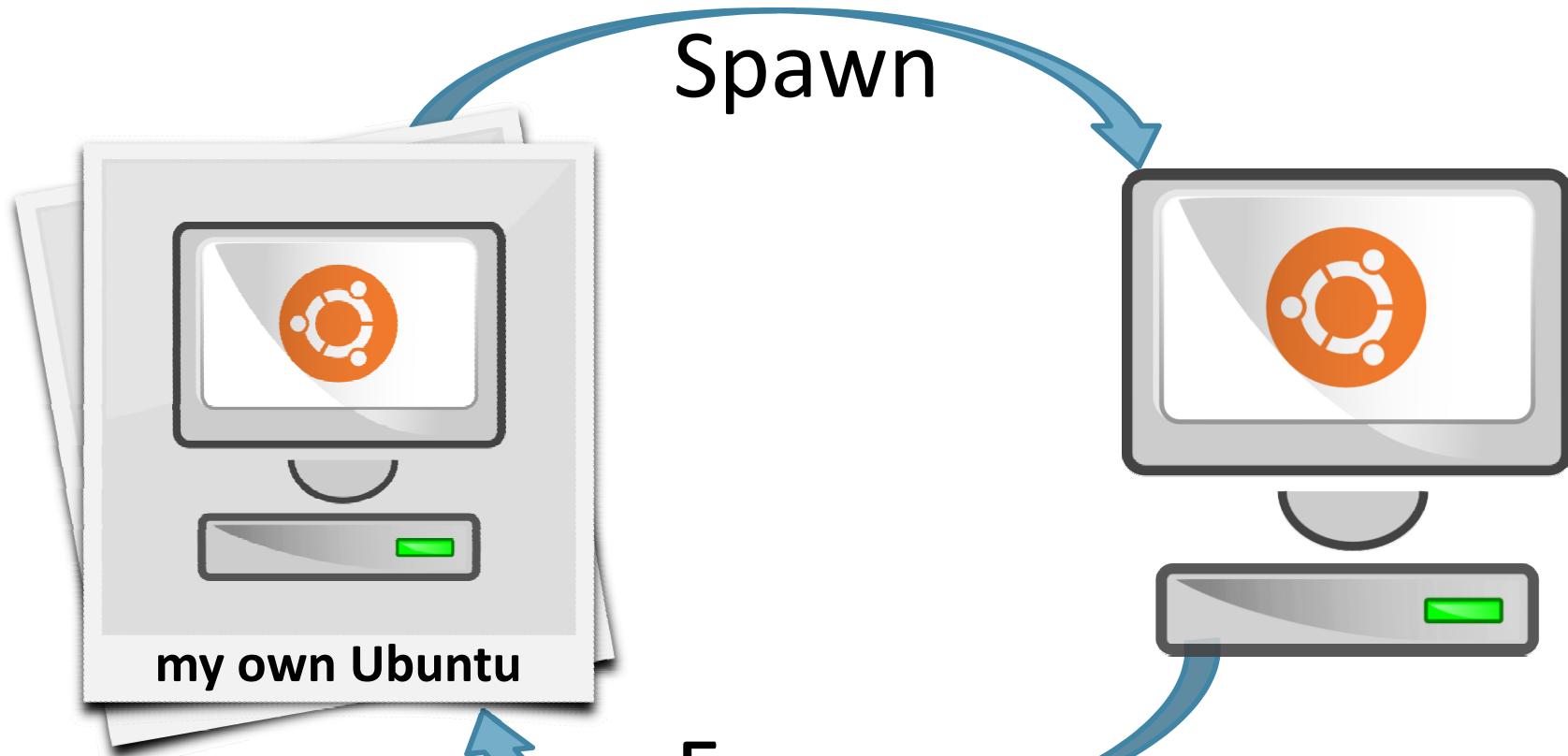
# Images



# Images



# Images



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# Custom Images: snf-image

## ◆ *Untrusted* images

- ➔ Host cannot touch user-provided data
- ➔ Resize fs, change hostname, change passwords, inject files

## ◆ Split design

- ➔ snf-image-host
- ➔ snf-image-helper

## ◆ All customization in helper VM





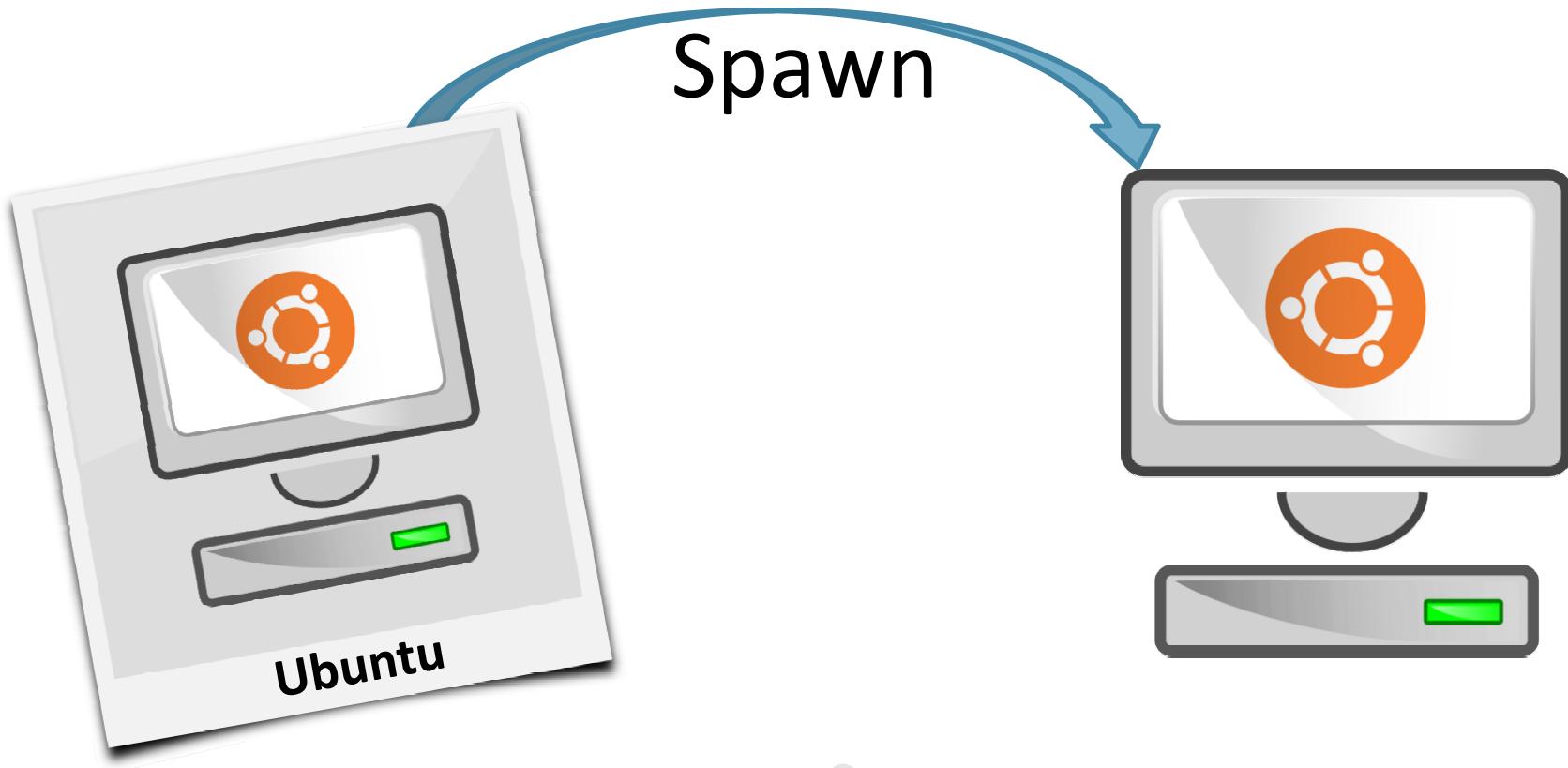
- ◆ OpenStack Object Storage API
- ◆ Block storage
- ◆ Content-based addressing for blocks
- ◆ Every file is a collection of blocks
- ◆ Web-based, command-line, and native clients
- ◆ Synchronization, deduplication
- ◆ An integral part of ~okeanos
  - ➔ User files, Image registry for VM Images
  - ➔ Goal: use common backend with Archipelago



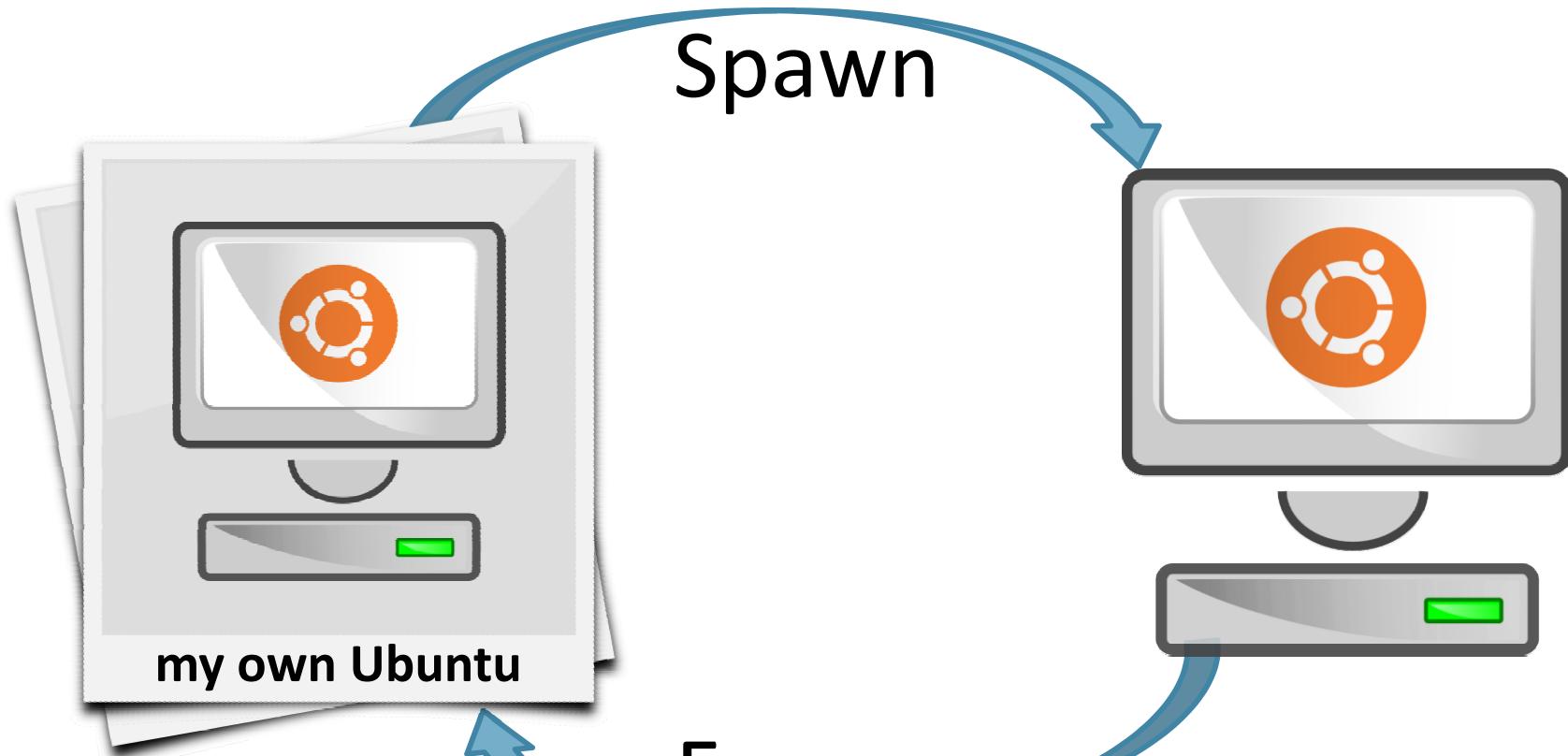
# Images



# Images



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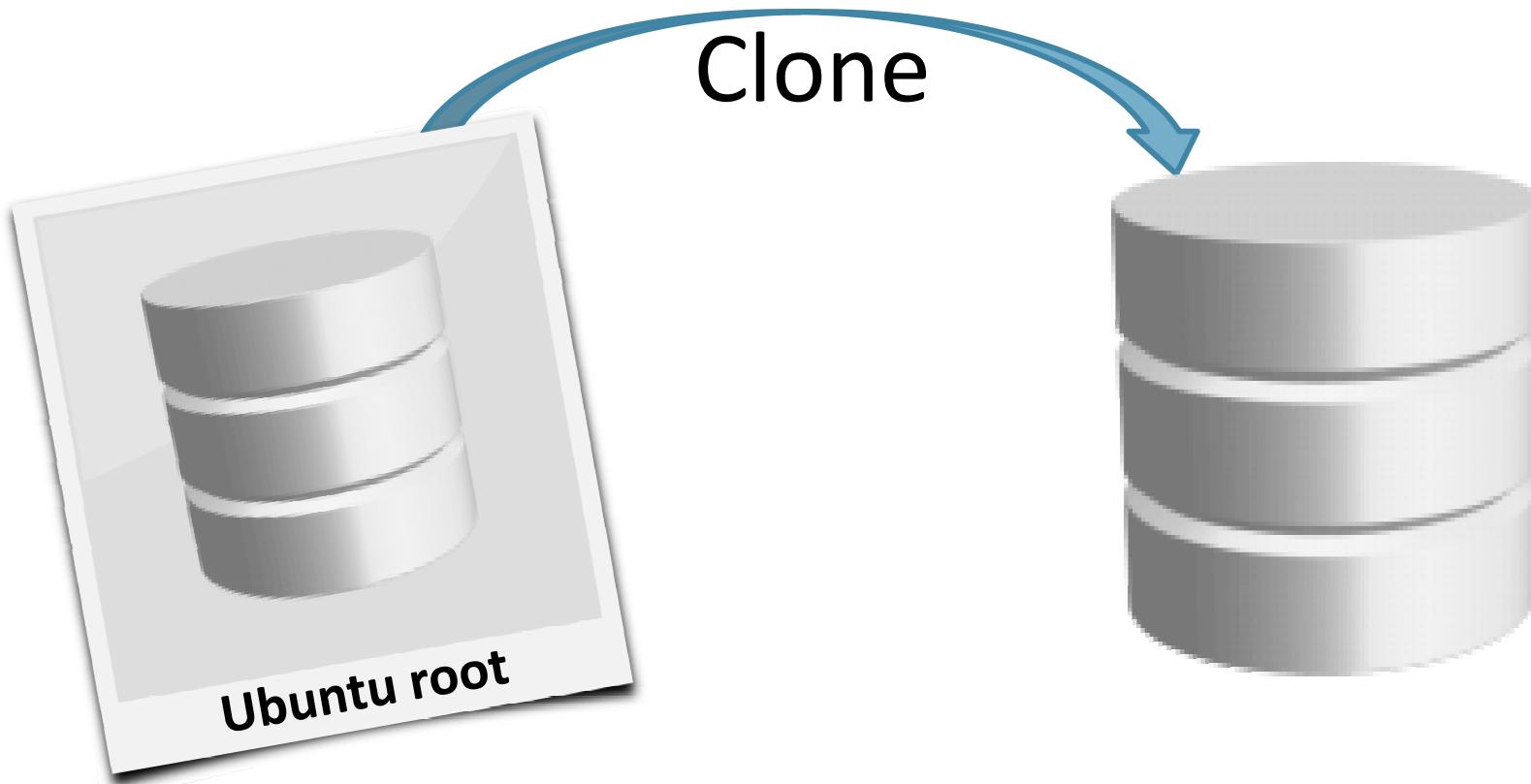


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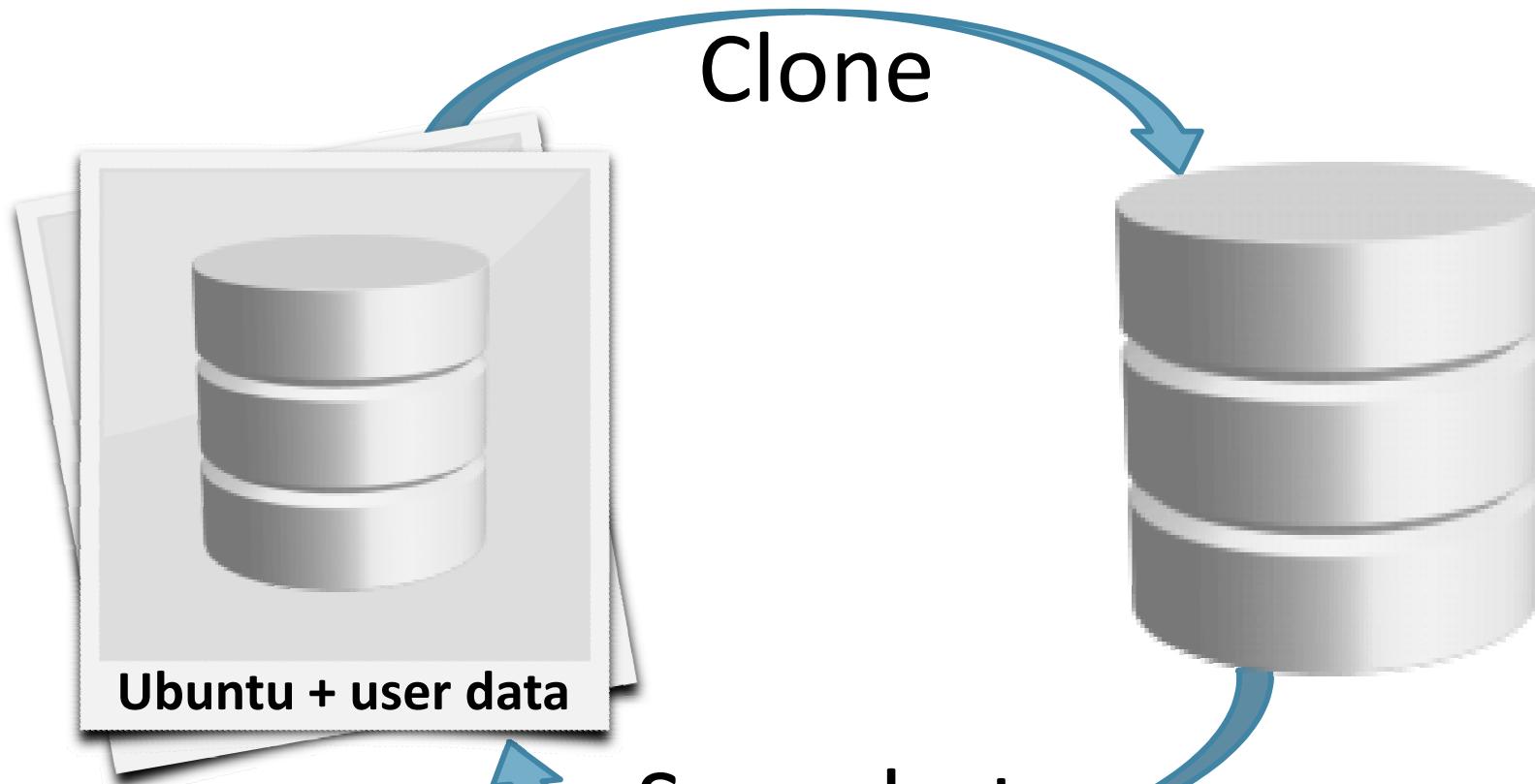
# Images ↔ Storage



## Images $\leftrightarrow$ Storage



## Images $\leftrightarrow$ Storage



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# Images – Golden Image



# Images – Golden Image

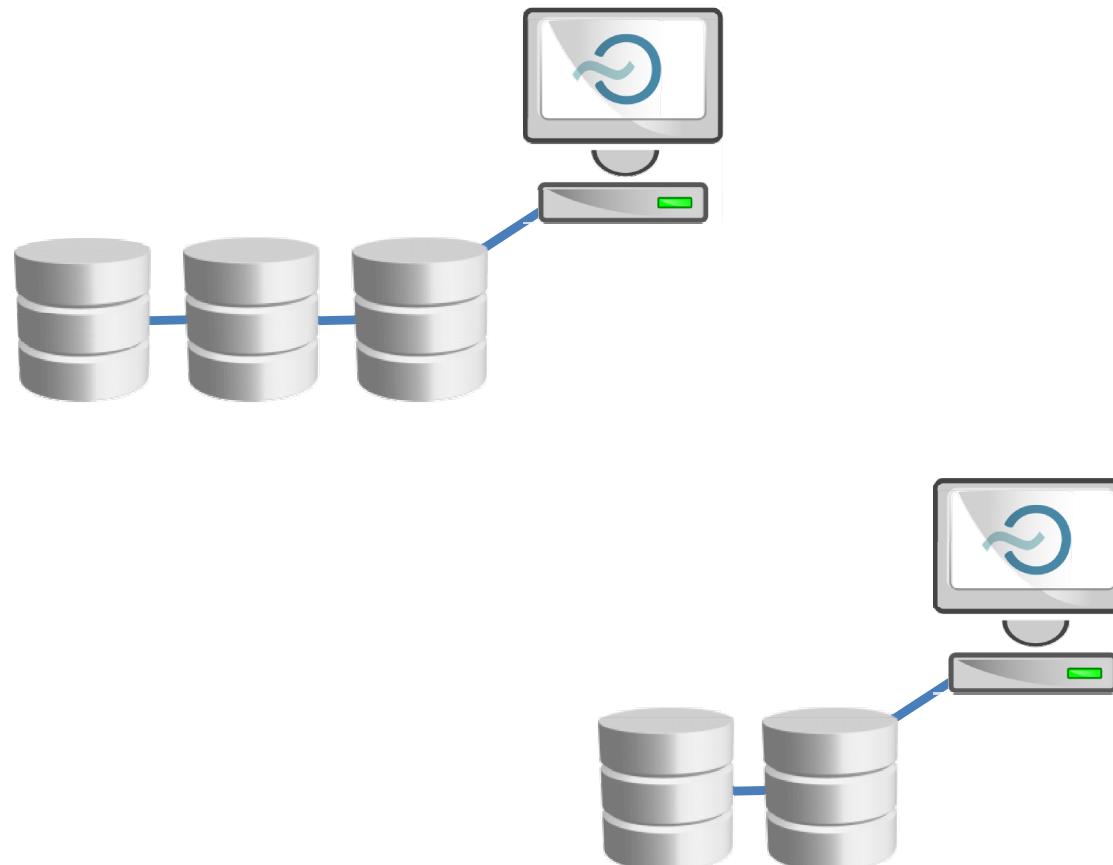


# IaaS – Storage



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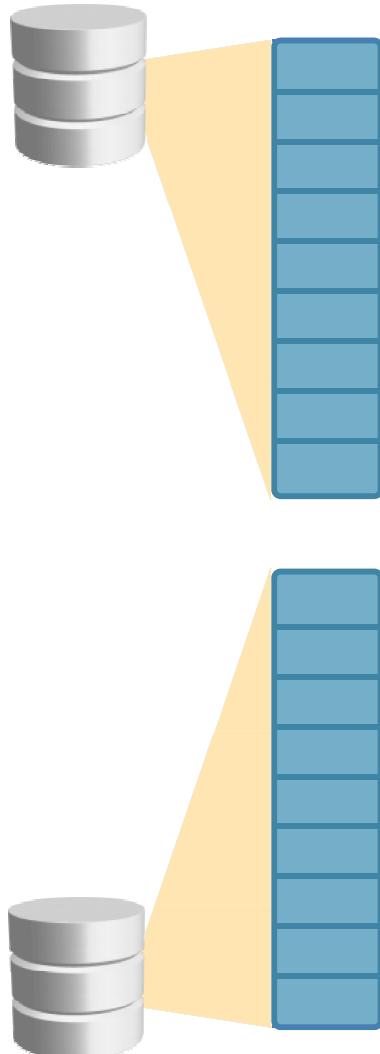
## IaaS – Storage



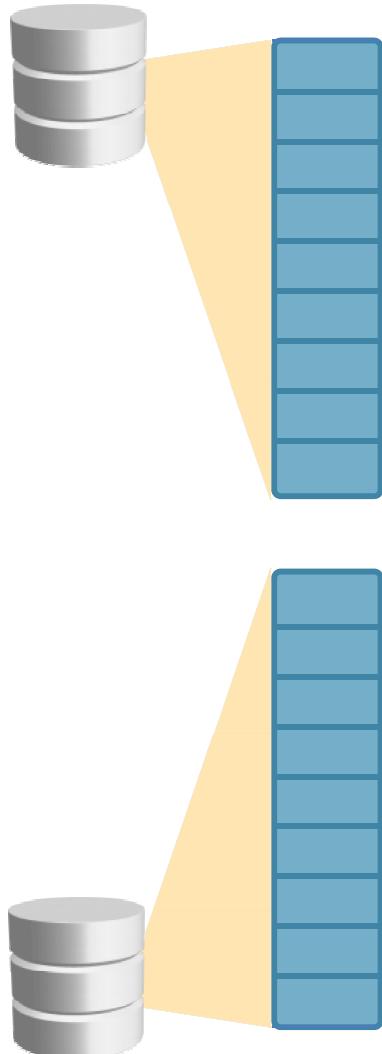
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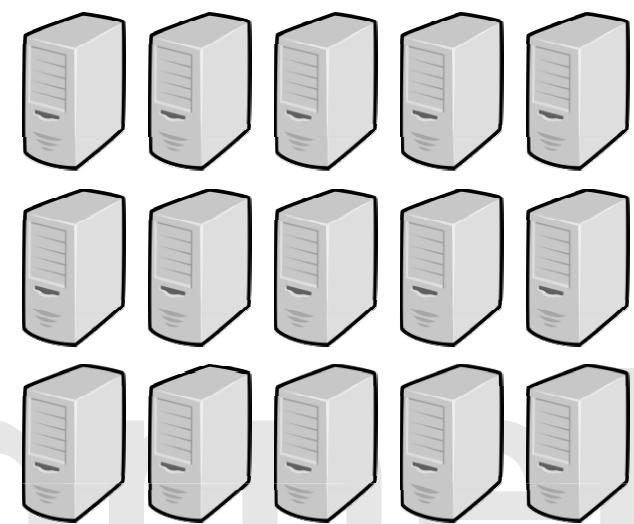
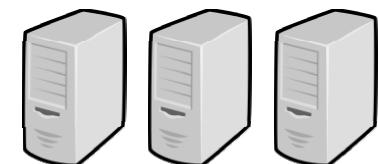
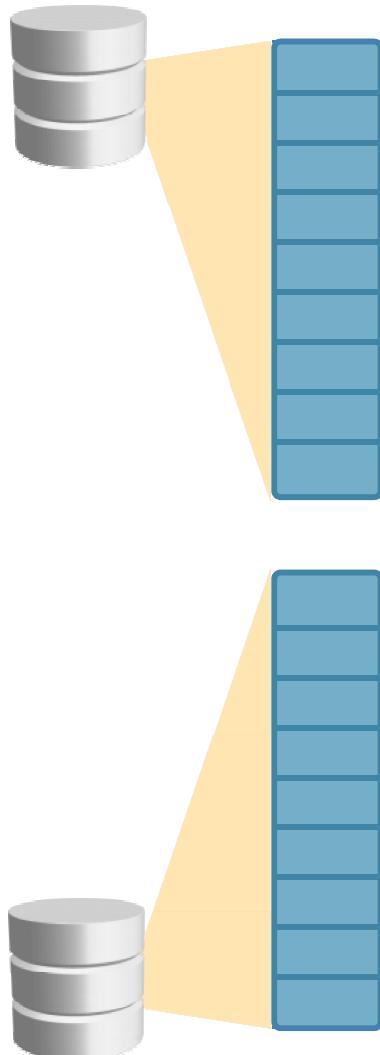
# IaaS – Storage



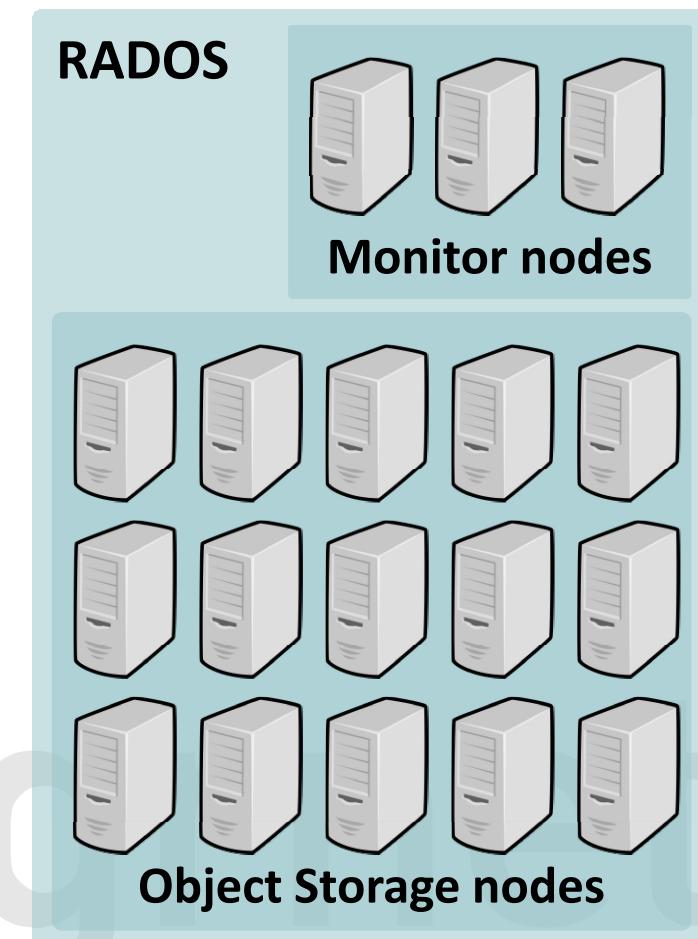
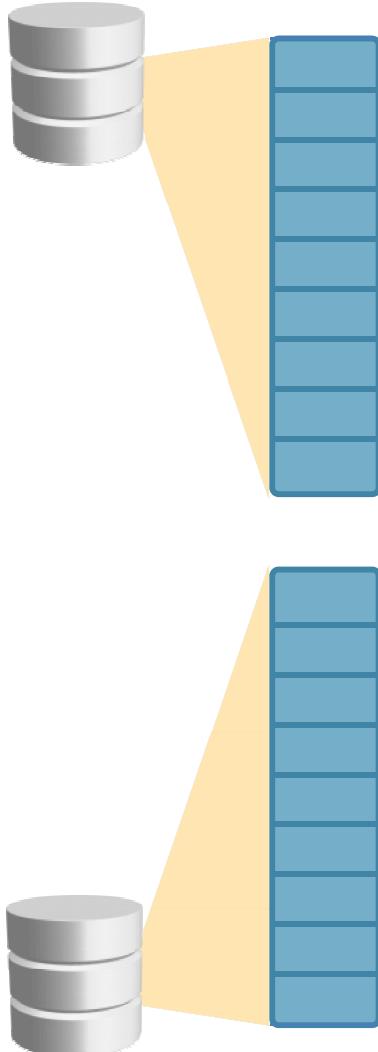
**Storage**



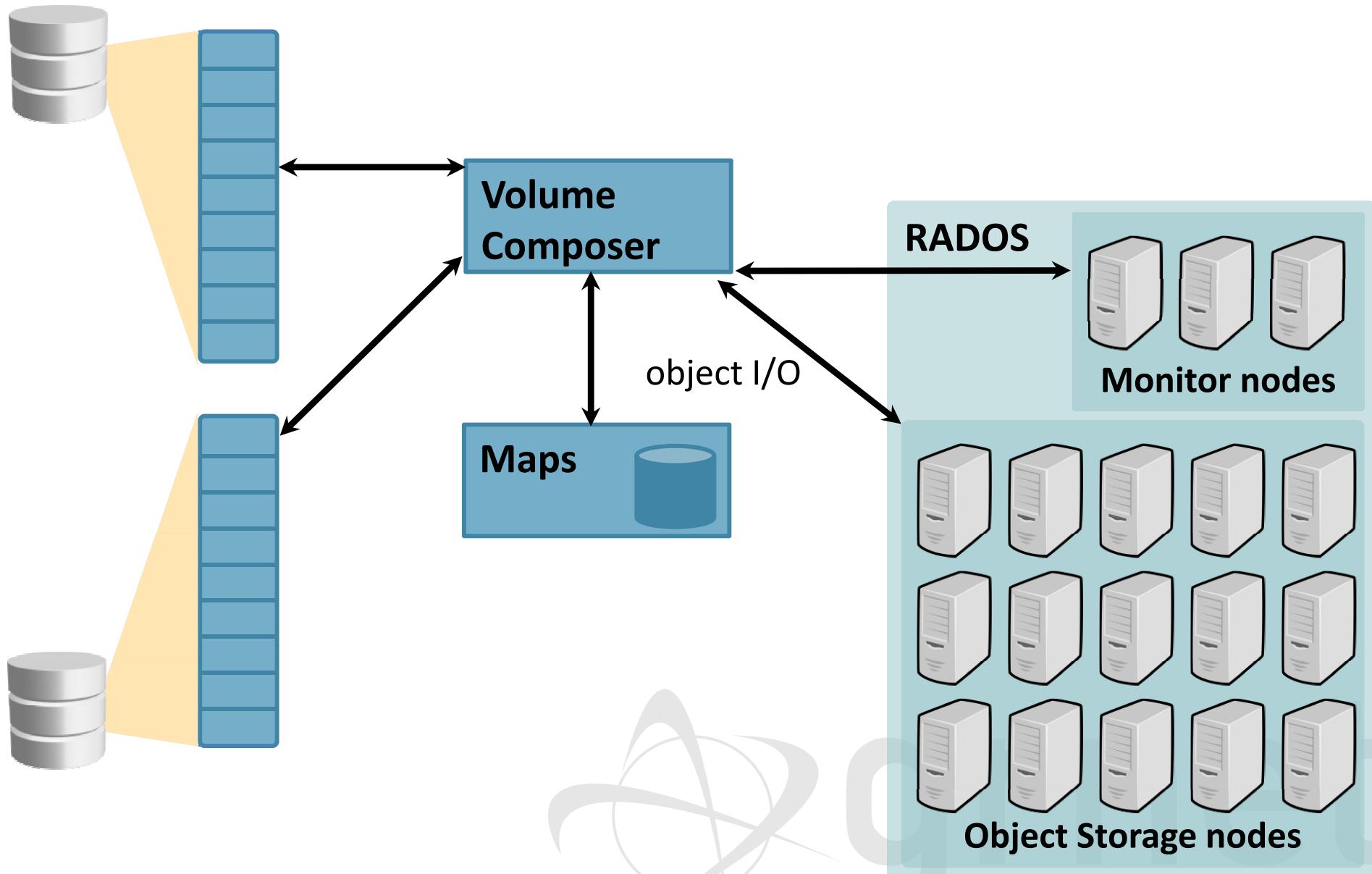
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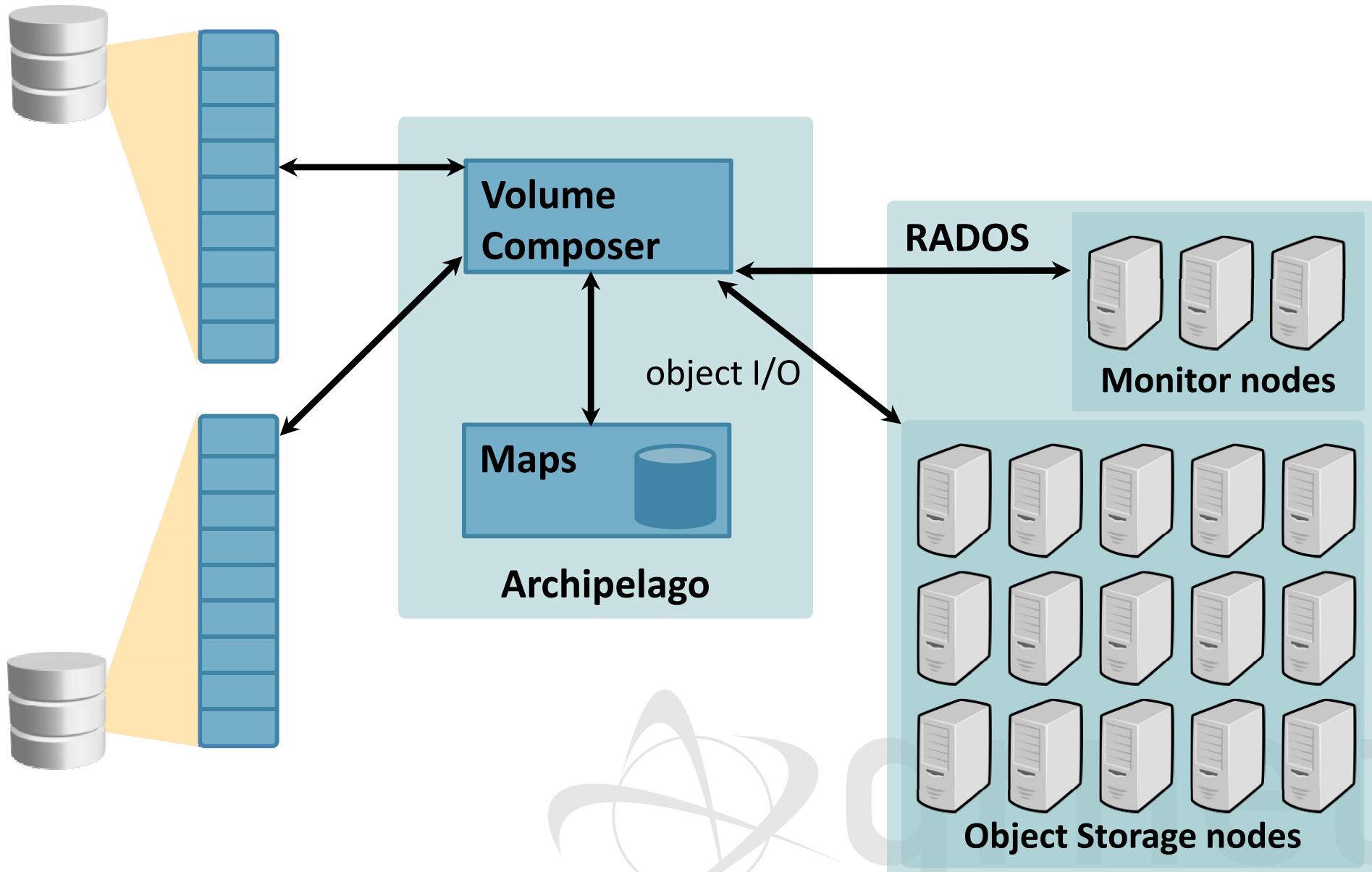
# IaaS – Storage



# IaaS – Storage



# IaaS – Storage



# IaaS – Storage (1)

## ◆ First-phase deployment

- ➔ System-provided *and* custom user Images
- ➔ Redundant storage based on DRBD
- ➔ VMs survive physical node downtime or failure

## ◆ Currently under testing

- ➔ Reliable distributed storage over RADOS
- ➔ Combined with custom software for snapshotting, cloning
- ➔ Dynamic virtual storage volumes



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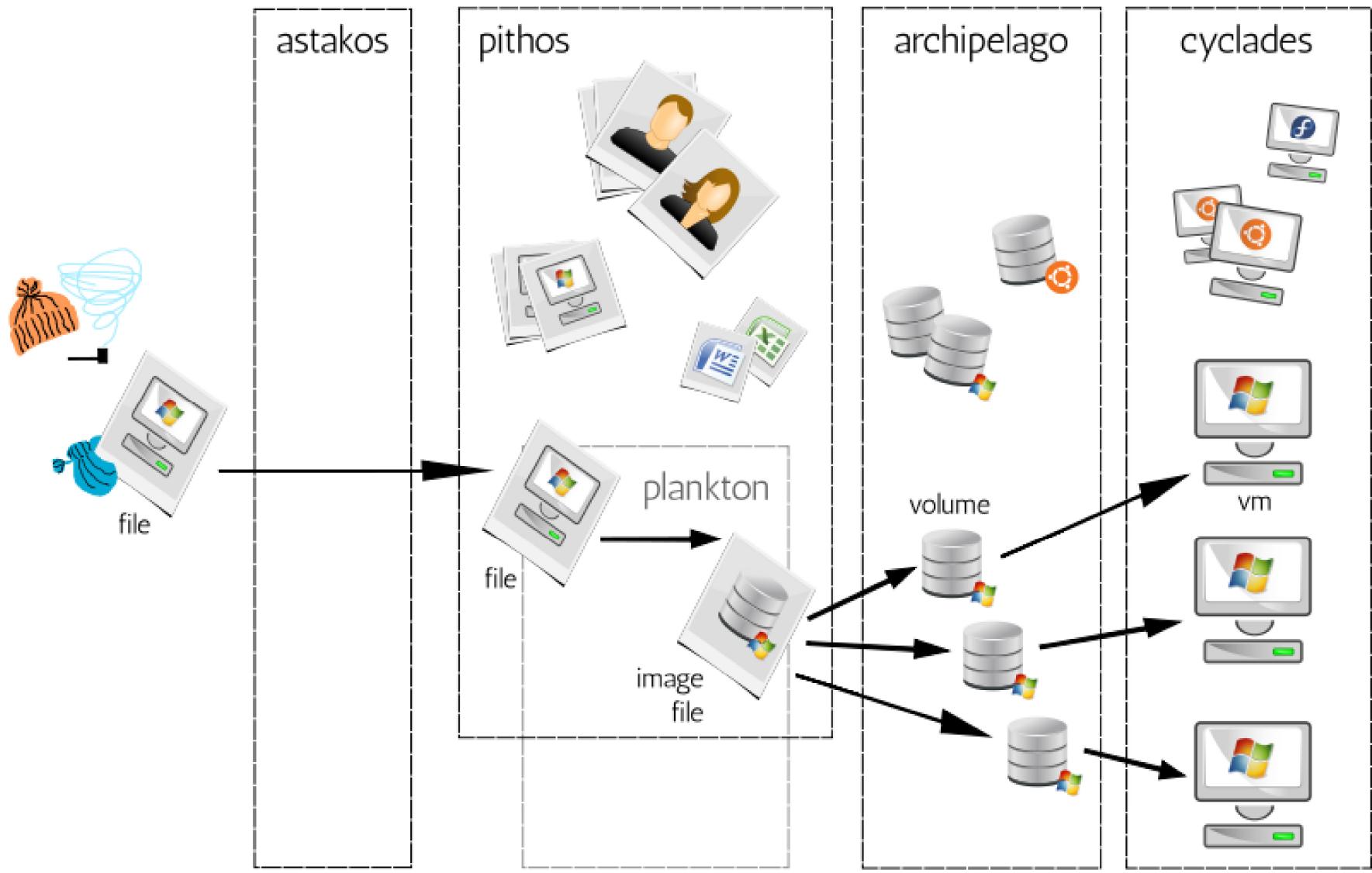
## IaaS – Storage (2)

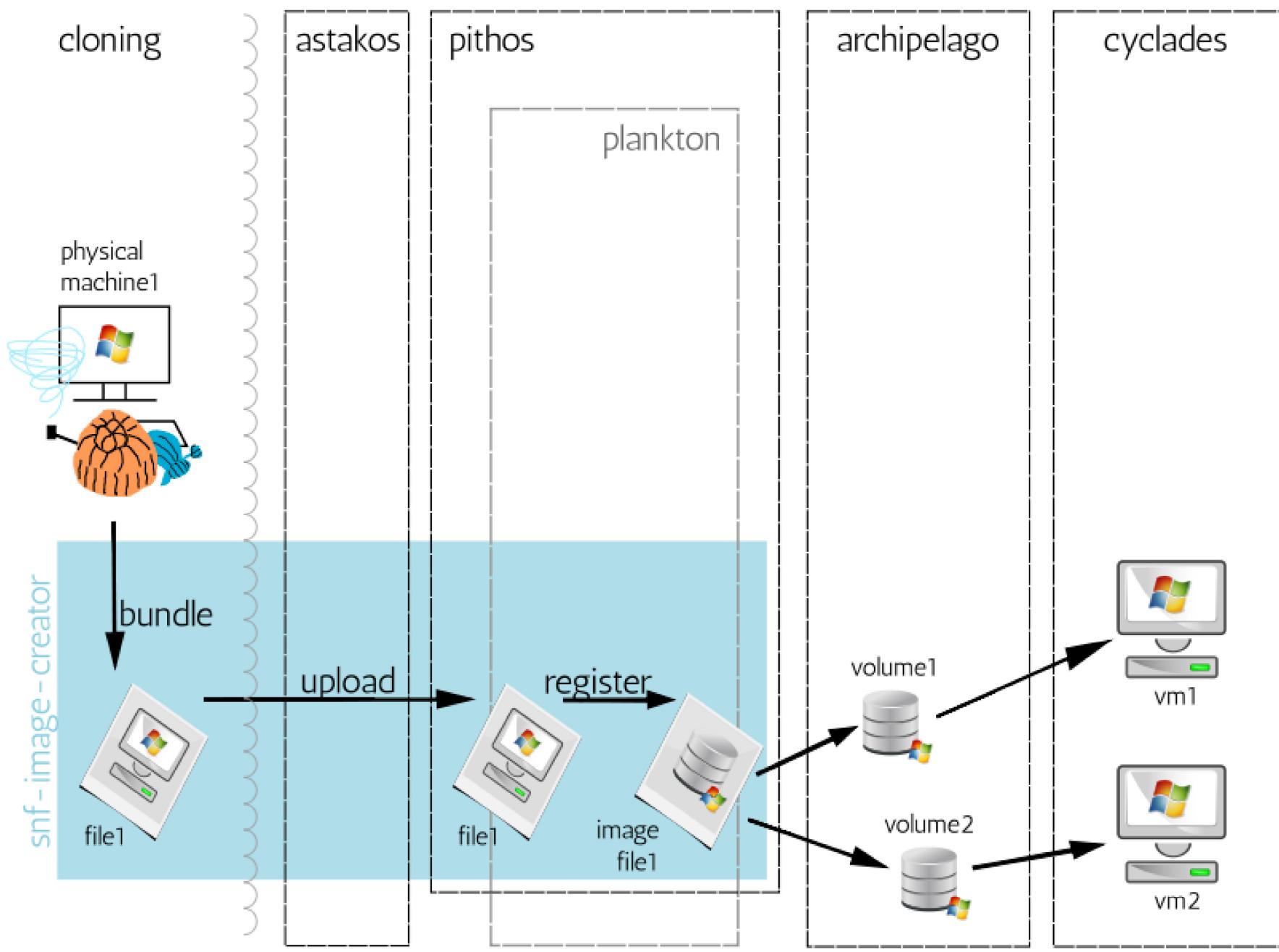
- ◆ Multi-tier storage architecture
  - ➔ Dedicated Storage Nodes (SSD, SAS, and SATA storage)
  - ➔ OSDs, e.g., for RADOS
- ◆ Custom storage layer: Archipelago
  - ➔ manages snapshots, creates clones over block pools
  - ➔ OS Images held as snapshots
- ◆ VMs created as clones of snapshots

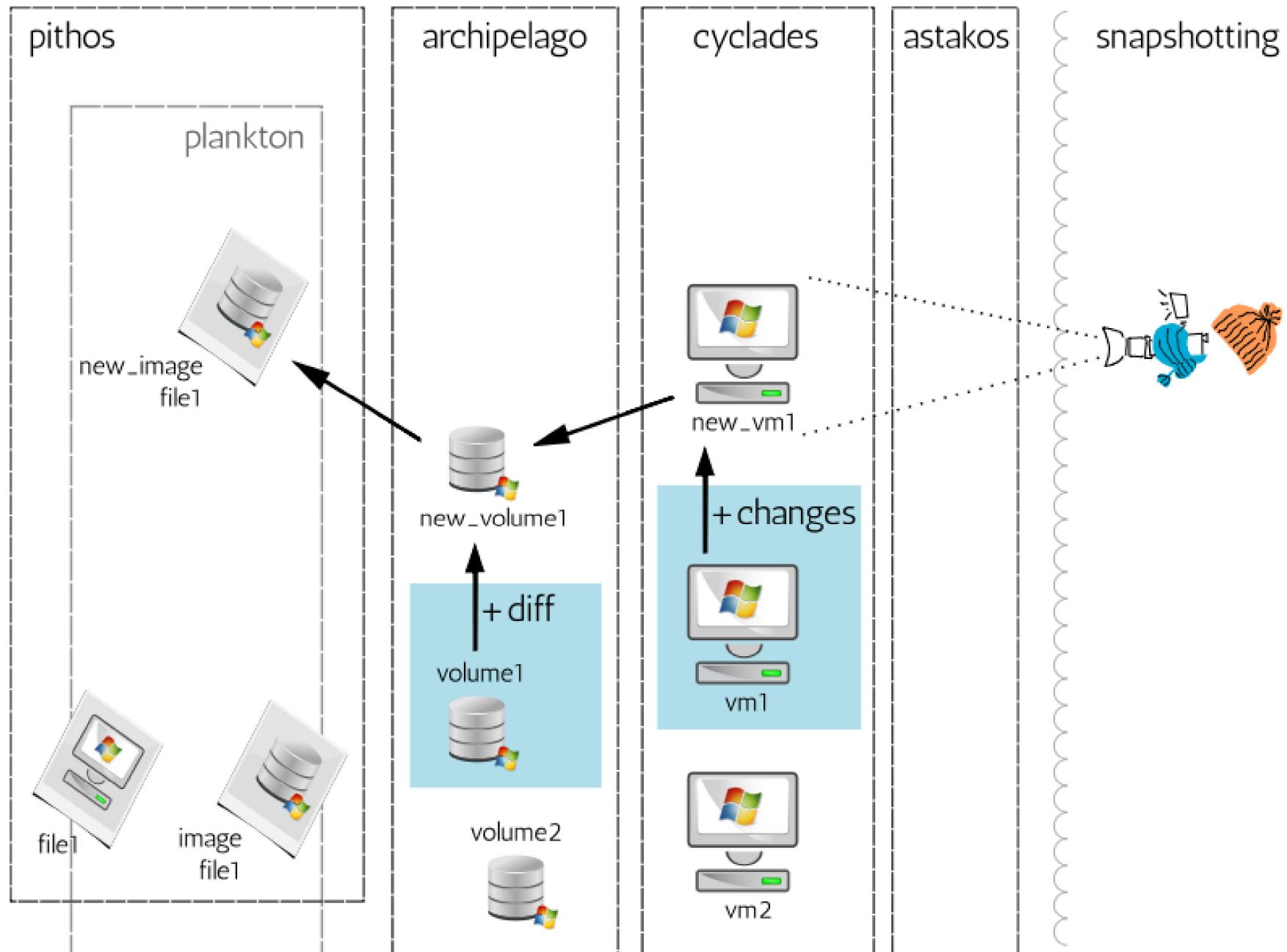


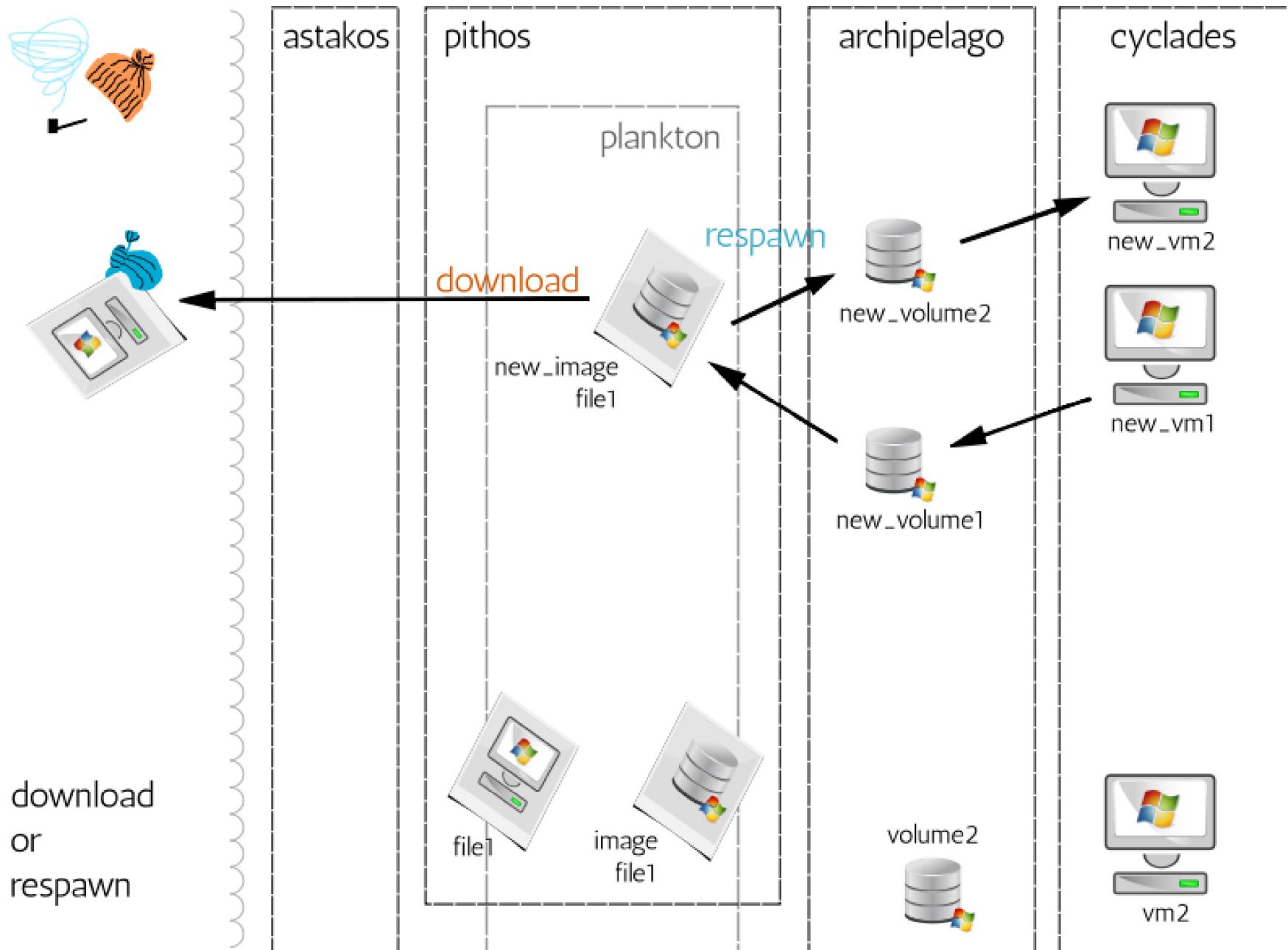
# Integration

ookeanos Service	;	Identity Management	Storage Service	Image Service	Volume Service	Compute/ Network Service
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# Support services

## ◆ Identity: Astakos

- Provides the user base for ~okeanos
- Once authenticated, the user retrieves a common auth token for programmatic access



# Automation

# ./kamaki

```
$ ./kamaki
```

```
Usage: kamaki <group> <command> [options]
```

...

```
--api=API      API can be either openstack or synnefo
```

```
--url=URL      API URL
```

```
--token=TOKEN  use token TOKEN
```

...

Commands:

```
flavor info      get flavor details
```

```
flavor list      list flavors
```

...

```
image create      create image
```

```
image delete     delete image
```

```
$ ./kamaki server shutdown 101 --url=http://localhost:8000/api/v1.1
```

```
--token=1234527db2...
```

# ./kamaki

```
$ ipython
```

```
In [1]: from kamaki.client import Client
In [2]: c = Client('http://localhost:8000/api/v1.1', "1234527db2...")
In [3]: c.list_flavors()
...
In [4]: i = c.list_images()
In [5]: i[5]
{u'created': u'2011-06-09T00:00:00+00:00',
 u'id': 7,
 u'metadata': {u'velues': {u'OS': u'windows',
                            u'size': u'11000'}},
 u'name': u'Windows',
 u'progress': 100,
 u'status': u'ACTIVE',
 u'updated': u'2011-09-12T14:47:12+00:00'}
In [6]: c.create_server('mywin1', 3, 5)
```



# Sights

# Live Demo



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## Live Demo

- ◆ Prepare and upload Image from local template VM
- ◆ Spawn compute cluster to run MPI app
- ◆ Make local modifications and repeat
- ◆ ... What if it was over a 3G connection?
  - ➔ Time needed to upload 1GB Image file? ☺
  - ➔ Time needed to prepare and spawn virtual nodes?



## Live Demo

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# Upcoming

# Current and Upcoming features

- ◆ Now: Alpha2
  - Common user base, custom user images on Pithos+
- ◆ short-term: Synnefo v0.12, Beta
  - Ultra-lightweight VMs on Archipelago with RADOS backend
- ◆ medium-term
  - Volumes: clonable / snapshottable / attachable disks
  - Network and storage hotplugging
- ◆ Upcoming beta in fully populated datacenter



# Opensource



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# Opensource

- ◆ Synnefo: Cyclades / Pithos+ / Astakos

- <https://code.grnet.gr/projects/synnefo>

- <https://code.grnet.gr/projects/pithos>

- <https://code.grnet.gr/projects/astakos>

- ◆ kamaki

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- <https://code.grnet.gr/projects/astakos>

- ◆ kamaki

- <https://code.grnet.gr/projects/kamaki>

**pip install or apt-get install everything!**





<http://okeanos.io>

# Thank You!

# Questions?



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